



1-1 Time Complexity

```

for (int i=0; i<N; i++)
  for (int j=0; j<i*i; j++)
    for (int k=1; k<j; k=k*2)
      print("Hello");

```

$$f(N) = \underbrace{(1 \log 1 + 4 \log 4 + 9 \log 9 + \dots + N^2 \log N^2)}_{N \text{項}}$$

$$f(N) \leq (N * N^2 \log N^2) = \Theta(N^3 \log(N))$$

i --> N
j --> N^2
k --> $k * 2^m \geq j$ (*k* start at 1)
 $m \geq \log_2 j = \log j / \log 2 \rightarrow \log j$
 $\rightarrow \log j = \log N^2 \rightarrow \log N$
 $\Rightarrow i * j * k = N^3 \log N$

$$\begin{aligned}
f(N) &\geq \left(\frac{N}{2} * \left(\frac{N}{2}\right)^2 \log \left(\frac{N}{2}\right)^2\right) \\
&= C N^3 \log \left(\frac{N}{2}\right) \\
&= C N^3 \log(N) - C N^3 \\
&= \Theta(N^3 \log(N))
\end{aligned}$$

$$\Omega(N^3 \log(N))$$

$$O(N^3 \log(N))$$

1-2 Time Complexity

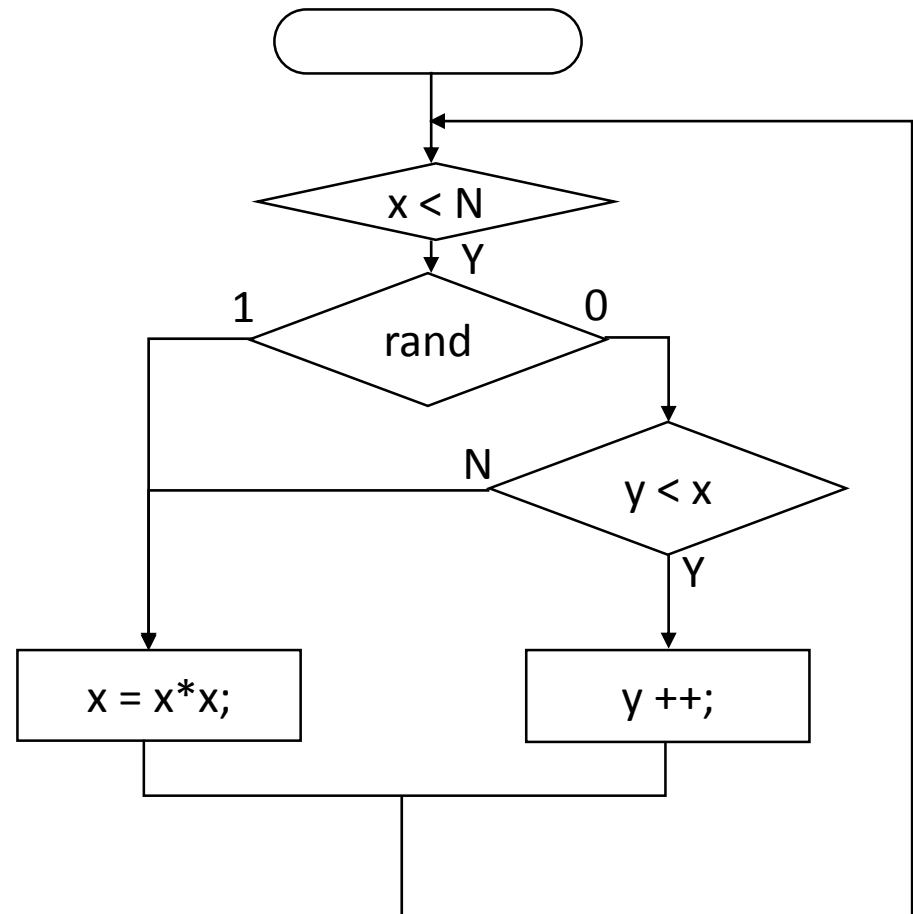
令 j 全部等於 1 && --> 得到最小值
令 j 全不等於 0 && y > x --> 得到最大值

```
x = 2; y = 2;  
while (x < N) {  
    j = random 0 or 1;  
    if (j == 0 && y < x) {  
        y = y + 1;  
    } else {  
        x = x * x;  
    }  
}
```

$(2^2)^m \geq N \rightarrow m$ 複雜度為 $\log \log N$

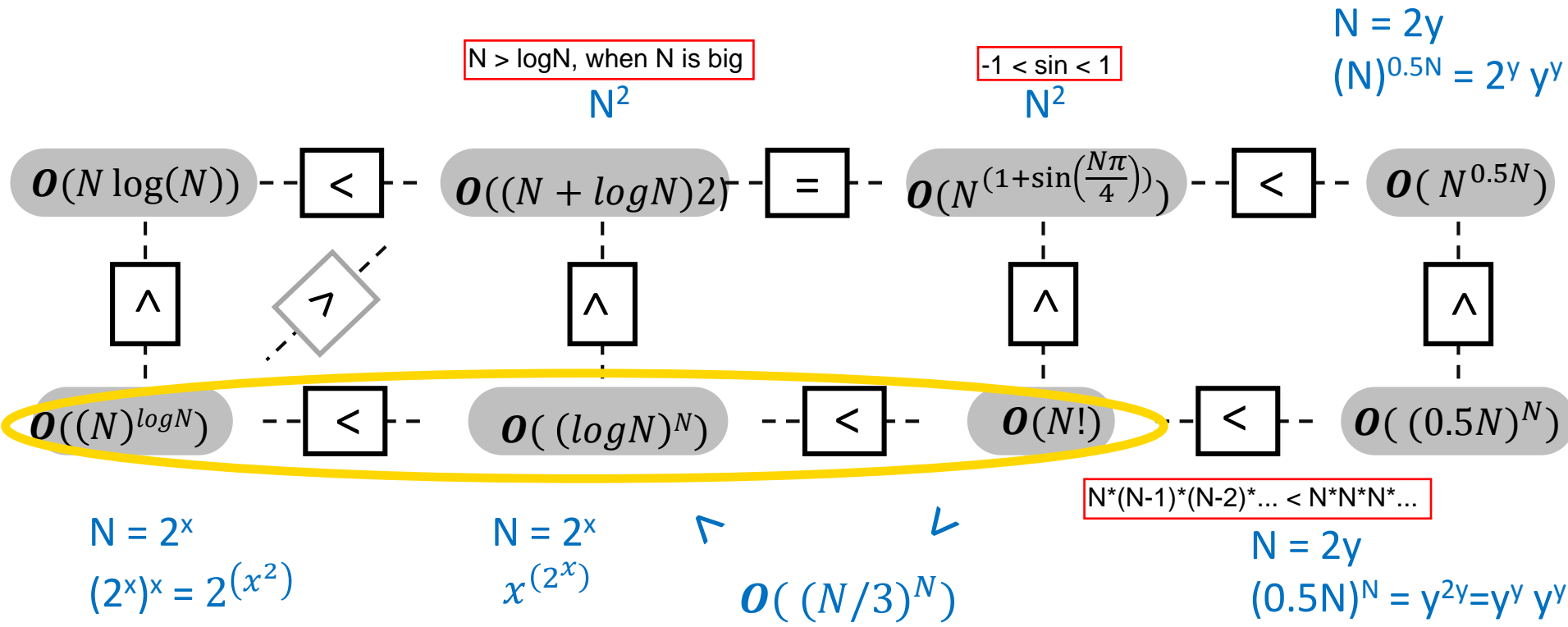
$\Omega(\log \log(N))$

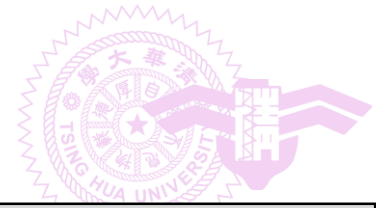
$O(N)$





2 Complexity Hierarchy





3 Recursive MAX

```
int RMAX(int array[], int size)
```

```
{
```

```
    int m;
```

```
    if (size == 1) return array[0];
```

```
    int m1 = RMAX (array, size/2);
```

```
    int m2 = RMAX (array+size/2, size-size/2);
```

```
    if (m1>m2) m = m1;
```

```
    else m = m2;
```

```
    return m;
```

```
}
```

your code goes here





Time Complexity

- $T(\text{size}) = 2 T(\text{size}/2) + 1$

$$= 4 T(\text{size}/4) + 2 + 1$$

$$= 8 T(\text{size}/8) + 4 + 2 + 1$$

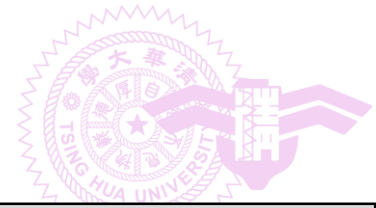
$$= \dots + 4 + 2 + 1$$



$\log(\text{size})$

令 $\text{size} = n$, \sim 表"約等於"
 $n/(2^m) \geq 1 \rightarrow n \geq 2^m \rightarrow m \sim \log n$
 $1+2+4+\dots+2^{m-1} = 1*(2^m-1)/(2-1) = (2^m - 1) \sim 2^{\log n}$

$$= \Theta(2^{\log(\text{size})}) = \Theta(\text{size})$$



3 Recursive MAX

```
int RMAX(int array[], int size)
{
    int m;

    if (size == 1) return array[0];
    int m1 = array [0];
    for(int i=0; i<size/2; i++)
        if (m1 > array[i]) m1 = array[i];

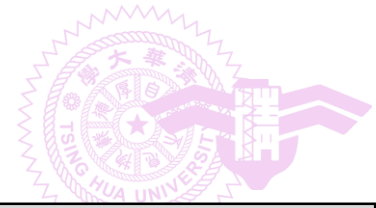
    int m2 = RMAX (array+size/2, size-size/2);

    m = (m1 > m2)? m1 : m2;

    return m;
}
```

your code goes here





3 Recursive MAX

```
int RMAX(int array[], int size)
{
    int m;
    if (size == 1) return array[0];
    for(int i=0; i<size/2; i++) {
        if (array[i] < array[size-i-1])
            swap(array[i], array[size-i-1]);
    }
    m = RMAX (array, size/2);
    return m;
}
```

your code goes here



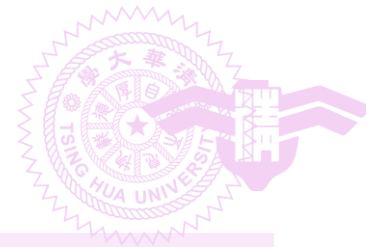


Time Complexity

- $T(\text{size}) = T(\text{size}/2) + \text{size}/2$

= $T(\text{size}/4) + \text{size}/4 + \text{size}/2$
= $T(\text{size}/8) + \text{size}/8 + \text{size}/4 + \text{size}/2$
= $1 + \dots + \text{size}/8 + \text{size}/4 + \text{size}/2$

= $\Theta(\text{size})$



4-1 KMP

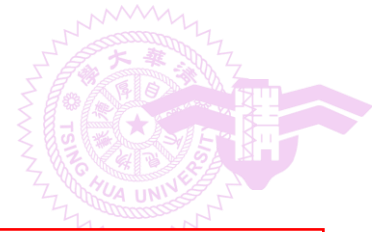
S	D	T	D	S	S	D	T	D	S	S	x
0	0	0	0	1	1	2	3	4	5	6	<u>7</u> if $x == 'D'$ <u>1</u> if $x == 'S'$ <u>0</u> if $x == 'T'$ <u>0</u> otherwise

從後面來看只有1個與前面同..."S" = "S"...

從後面來看只有2個與前面同..."SD" = "SD"...

從後面來看有4個與前面同..."SDTD" = "SDTD"...

從後面來看有6個與前面同..."SDTDSS" = "SDTDSS"...



4-2 KMP

failure function : (-1,-1,-1,0,0,1)

↓

PosS

↓

	✓	✓	✓	✓	✓		
--	---	---	---	---	---	--	--

↑

C	D	D	C	C	D
0	1	2	3	4	5

↑

PosP

Next action:
 PosS ++;
 PosP = 2;

failure function : (-1,0,-1,0,1,-1)

↓

PosS

↓

	✓	✓	✓	✓	✗		
--	---	---	---	---	---	--	--

↑

A	A	B	A	A	C
0	1	2	3	4	5

j

↑

PosP

Next action:
 PosS = PosS;
 PosP = 2 f(4)+1;



5 Infix to Postfix

bottom
↓

Token	Stack	Output So Far	Priority	Operator
A		A	High	In-coming (
		A		*, /, %
((A		+, -
A	(A A		<, <=, >=, >
+	(+	A A		==, !=
B	(+	A A B		&&
*	(+ *	A A B	Low	In-stack (
C	(+ *	A A B C		
%	(+ %	A A B C *		
9	(+ %	A A B C * 9		
)		A A B C * 9 % +		
<	<	A A B C * 9 % +		
D	<	A A B C * 9 % + D		
==	==	A A B C * 9 % + D C		
T	==	A A B C * 9 % + D < T		
&&	&&	A A B C * 9 % + D < T ==		
B	&&	A A B C * 9 % + D C T == B		
Final output		A A B C * 9 % + D C T == B &&		



6 Asymptotic Notations

$$F(N) + G(N) = O(N!)$$

→ exist natural numbers c and N_0 such that
 $F(N) + G(N) \leq c N!$ for $N \geq N_0$

$$\begin{aligned} F(N) * G(N) &\leq (F(N) + G(N))^2 / 4 \\ &\leq c^2 / 4 (N!)^2 \text{ for } N \geq N_0 \end{aligned}$$

$$(N!)^2 < (2N)!$$

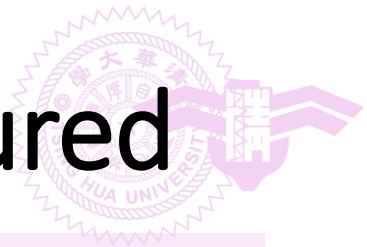
$$\text{Let } c' = c^2 / 4 \quad N_0' = N_0$$

$$F(N) * G(N) \leq c' (2N)! = O((2N)!) \text{ for } N \geq N_0' \quad \text{QED}$$



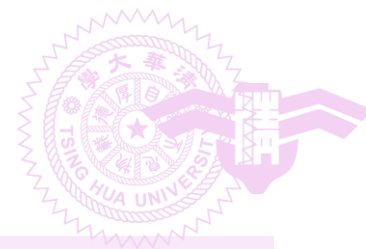
7-1 Three Basic Structures

- Sequential
- Selection (if-else)
- Iteration (loop)



7-2 Structured vs non-Structured

- Structured program cannot always achieve better speed than a non-structured one
- Structured programs are always compiled into machine language programs, which are non-structured programs



7-3 Access levels of objects

- Changing the access levels of objects cannot affect the function of a program
 - Access levels are NOT designed for realizing functions
 - Access levels are NOT designed for protecting 智慧財產權
- Access levels are for maintaining a clean object interface
 - Preventing object users from accidentally messing up the internal values of the object
 - Preventing object users from relying on the internal values of the object

Ch1_33



8 Lower-Triangular Matrix

$$\begin{bmatrix} T_{00} & 0 & 0 \\ T_{10} & T_{11} & 0 \\ T_{20} & T_{21} & T_{22} \end{bmatrix}$$

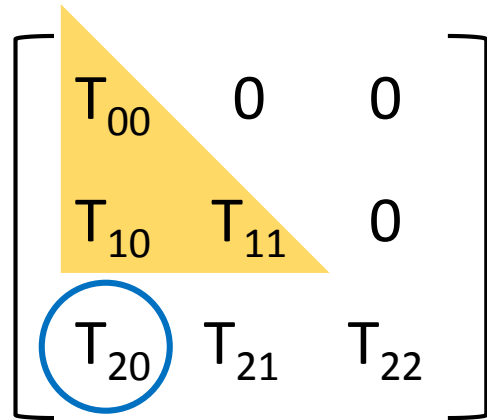
2*2

T_{00}	T_{10}	T_{11}	T_{20}	T_{21}	T_{22}
0	1	2	3	4	5

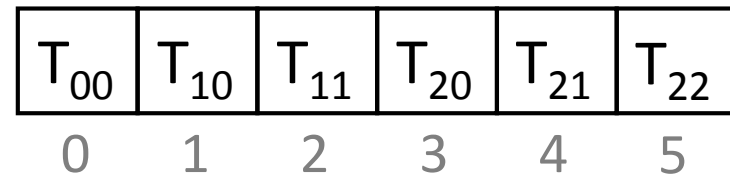
- Number of integers for storing directly using a raw array
- $1 + 2 + 3 + \dots + N = (1+N)N/2$



8 Lower-Triangular Matrix



位置



- Offset of T_{ij}
 $= (1+i) i / 2 + j$
- T_{20}
 $= (1+2) * 2 / 2 + 0 = 3$



Ch2_37~

Lower-Triangular Matrix

$$\begin{bmatrix} T_{00} & 0 & 0 \\ T_{10} & T_{11} & 0 \\ T_{20} & T_{21} & T_{22} \end{bmatrix}$$

T_{00}	T_{10}	T_{11}	T_{20}	T_{21}	T_{22}
0	1	2	3	4	5

probability

row, col, value

of integers = **(1-R)** * (1+N)N/2 * **3** + 2

If the matrix is stored in a sparse matrix