# Program Assignment 0

Sep 19, 2018 *By Jing-Jia Liou* 

# Program Assignment 0 – Tracing Registers' Usage

Due: 23:59 Oct. 2, 2018

### Introduction

In this homework, you will write a C/C++ code to analyze register usage of an assembly code. There are three parts of this assignment: (1) Generate an assembly code from a provided C/C++ code (2) Write C/C++ code for analysis (3) Provide an extra test case of assembly code.

## Penalty of plagiarism

- Each time you submit a plagiarized code, your grade of the homework will be discounted to 90%. The check is done in batch every hour. The check is based on code similarity of 30% threshold (30% of your code is identical structurally to another code).
- The discount will be accumulated each time you submit a plagiarized code.
   Please do not use trial-and-error to adjust your codes.
- If your final version (last submission before due date) is a plagiarized code, no credit will be given.

### Fill Student Contact Form

Please fill this form first.

### Part I : Generate assembly code via compiler

We assume you are logged in at a Workstation (EE3450B, EE3450C, EE3450D,

etc.) or use a provided Docker image. (The detailed tutorial to setup an offline RISC-V testing environment is here.)

- 1. Please create a directory in your home and cd to the directory (Assume pa0/).
- 2. Please download the example code and store it as example.c.
- Use the following command to generate assembly code from the example
   C code. (Note that the output filename will be example.s)
- 4. \$ riscv64-unknown-elf-gcc -S example.c

5. Use vim or any text editor to view the generated assembly code.

Part II : Tracing the usage of registers (80%)

- Please count the occurence of 32 RISC-V architecture registers with a C/C++ code. There is no need to identify read/write operations.
- The names of 32 RISC-V registers are listed in the following table:

Name	Description		
zero	Hard-wired zero		
ra	Return address		
sp	Stack pointer		
gp	Global pointer		
tp	Thread pointer		
t0~2	Temporaries		
s0/fp	Saved registers/Frame pointer		
s1	Saved registers		
a0~1	Function arguments/return values		
a2~7	Function arguments		
s2~11	Saved registers		
t3~6	Temporaries		

 Assume your code is named as "count.cpp" and you have compiled the code into an executable with the following command(Note that here we use clang instead of g++ to show warning message):

```
o $ clang++ -Wall -o count count.cpp
```

 The program execution and outputs are shown below. Note that your output format **must** be exactly the same as the example shows. Otherwise your homework will be rejected.

```
o $ ./count < example.s</pre>
```

```
\circ REG: zero, count= 1
```

```
\circ REG: ra, count= 4
```

- REG: sp, count= 16
- REG: gp, count= 0
- REG: tp, count= 0
- REG: fp, count= 0
- $\circ$  REG: t0, count= 0
- $\circ$  REG: t1, count= 0

0	REG:	t2,	count=	0
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- $\circ$  REG: t3, count= 0
- o REG: t4, count= 0
- o REG: t5, count= 0
- $\circ$  REG: t6, count= 0
- REG: a0, count= 7
- REG: a1, count= 2
- o REG: a2, count= 0
- REG: a3, count= 0
- o REG: a4, count= 6
- REG: a5, count= 45
- REG: a6, count= 0
- REG: a7, count= 0
- o REG: s0, count= 28
- o REG: s1, count= 0
- o REG: s2, count= 0
- REG: s3, count= 0
- $\circ$  REG: s4, count= 0
- o REG: s5, count= 0
- REG: s6, count= 0
- o REG: s7, count= 0
- REG: s8, count= 0
- REG: s9, count= 0
- $\circ$  REG: s10, count= 0
- o REG: s11, count= 0
- o **\$**

If a register is not used, please still report occurrence to be 0.

This example code shows how to report registers' usage.

```
for(auto reg : regs) {
    cout <<"REG : "<< reg.getname() <<" ,count= "<< reg.getcount() << endl;
}</pre>
```

Part III : Create and submit your own test case (20%)

- Please use another C/C++ code to generate another assembly code to use as a test case. (test.c)
- Your test case **must not** have any additional arguments or user prompt(s).
- Check if the code is executable. If not, no credit will be given in this part. (the output is arbitrary in this case as long as the program can be executed).

```
o $ riscv64-unknown-elf-gcc -o test test.c
```

- o \$ spike pk test
- o **13**
- o **\$**
- Before submission, make sure the total number of register reference counts are between 200 and 1000 (to limit the analysis time).

#### Check output format of your analysis code

- Please use the following command to check if your output format is correct(assume you have logged in ee3450B/C/D):
- o \$ ./count < example.s > output.txt
- o \$ ~ee345000/pa0/bin/check < output.txt</pre>
- Your format is correct.
- \$
- Access test cases from other students
  - Please check the test cases under ~ee345000/pa0/testcase in workstations (EE3450B, EE3450C, EE3450D, etc.).

#### Submission

Please rename your C++ code and testcase as hw0\_ID.cpp and hw0\_ID.s, respectively. For example, if student ID is **103061232**, the names will be hw0\_103061232.cpp and hw0\_103061232.s.

• Submit your homework via the link.