EE231002 Introduction to Programming

Lab07. Matrix Determinants

Due: Nov. 10, 2018

Given an $N \times N$ square matrix $A_{i,j}, 1 \leq i, j \leq N$, then the determinant can be defined by the Leibniz formula as

$$\det(A) = \sum_{\sigma \in S_N} \operatorname{sgn}(\sigma) \prod_{i=1}^N A_{i,\sigma_i}.$$
(7.1)

where S_N is the set of all permutations of $\{1, 2, \dots, N\}$, σ is one possible permutation in S_N , and σ_i is the *i*th element of the permutation σ . In Lab 5, the Pandita algorithm has been introduced. Given a permutation $\sigma^{(m)}$, the Pandita algorithm generates the next lexicographic permutation $\sigma^{(m+1)}$ with $\sigma^{(1)} = \{1, 2, \dots, N\}$. The function $\operatorname{sgn}(\sigma^{(m)})$ is defined as the following.

$$\operatorname{sgn}(\sigma^{(m)}) = \begin{cases} 1, & \text{if } m = 1, \\ (-1)^t \times \operatorname{sgn}(\sigma^{(m-1)}), & \text{otherwise.} \end{cases}$$
(7.2)

where t is the number of swaps needed for the Pandita algorithm to generate the next permutation. An example of N = 3 case is listed in the following table.

S_N	σ	t	$\operatorname{sgn}(\sigma^{(m)})$	product
$\sigma^{(1)}$	$1\ 2\ 3$	0	TSI I	$A_{1,1} A_{2,2} A_{3,3}$
$\sigma^{(2)}$	$1 \ 3 \ 2$	1	ZOI	$A_{1,1} A_{2,3} A_{3,2}$
$\sigma^{(3)}$	$2\ 1\ 3$	2	-Internet	$A_{1,2} A_{2,1} A_{3,3}$
$\sigma^{(4)}$	$2\ 3\ 1$	1	11	$A_{1,2} A_{2,3} A_{3,1}$
$\sigma^{(5)}$	$3\ 1\ 2$	2	1	$A_{1,3} A_{2,1} A_{3,2}$
$\sigma^{(6)}$	$3\ 2\ 1$	1	-1	$A_{1,3} A_{2,2} A_{3,1}$

In this assignment, you need to write a C program to calculate the determinant of an $N \times N$ square matrix using Equations (7.1) and (7.2). Since the Pandita algorithm has been introduced in Lab05, you are requested to write a function to generate the next lexicographic permutation using that algorithm. The declaration of Pandita algorithm is as following.

int Pandita(int A[N]);

The function takes the permutation array A[N] as input and rearranges it for the next permutation. It then returns $sgn(\sigma^{(m)})$ as the output. If it reach the end of the permutation, then it returns 0 to terminate the determinant calculation. To facilitate writing of this assignment, the size of the matrix N should be defined as a macro.

```
#if !defined(N)
#define N 3
#endif
```

Twelve matrices with various dimensions have been provided for you to test your program. They are mat1.in, mat2.in, ..., mat12.in. You should open each file to find the dimension of the matrix and then compile your program with the right dimension as

\$ gcc -DN=3 lab07.c \$./a.out < mat1.in</pre>

The last line uses the unix input redirection method to read input directly from the file mat1.in. In this way, we do not need to retype the matrix every time we execute the program. Example program compilation and execution is shown below.

```
$ gcc -DN=3 lab07.c
$ ./a.out < mat1.in
Input matrix is
    1 2 3
    4 5 6
    7 8 9
Det = 0</pre>
```

Notes.

- 1. Create a directory lab07 and use it as the working directory.
- 2. Name your program source file as lab07.c.
- 3. The first few lines of your program should be comments as the following.

```
/* EE231002 Lab07. Matrix Determinants
    ID, Name
    Date:
*/
```

4. After you finish verifying your program, you can submit your source code by

 $\sim ee2310/bin/submit lab07 lab07.c$

If you see a "submitted successfully" message, then you are done. In case you want to check which file and at what time you submitted your labs, you can type in the following command:

UA IINI

eee2310/bin/subrec lab07

It will show the last few submission records.