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1 /* EE2310 Lab05. Permutations
2 107061112, 王昊文
3 Date: 2018.10.22
   107061112, 王昊文
   Date: 2018/10/22 // should be indented.
4 */
5
6 #include <stdio.h>
7 #define N 7 // macro N to determine the array
8
9 int main(void) {
10     int i, j, k, m, a[N], temp, stay, counter = 1;
11     /* i as a counter for a[N] to store numbers, it either
12     counts up or counts down. j as a[j] is the one to
13     swap with a[k], k as a[k], a[N] is the array, temp
14     to help swap two arrays, stay is to determine when to
15     jump out a loop, counter counts how many permutations
16     are there. */
   // Comments can be indented one more level for better legibility.
   // Can insert a blank line here.
17     printf("permutation #d:", counter); // first line
18     for (i = 0; i < N; i++) { // find out the first permutation
   // permutaion // Spelling
19         a[i] = i + 1;
20         printf("%2d", a[i]); // prints out number from small to big
21     }
22     printf("\n");
23     /* if stay == 3, there are no more a[j] < a[j + 1], then
24     all the permutations found */
25     while (stay != 3) {
   // Is 'stay' initialized?
26         for (i = N - 2, stay = 0, j = -1; i >= 0 && stay == 0; i--) {
27             /* let i count from the back and count down. the first
28             a[i] < a[i + 1] is the biggest a[j]. Once found, stay == 1
29             will jump out the for loop. we initialize j == -1, since
30             it is impossible for j == -1, if no j found, the value remains
31             and it's time to jump out the while loop */
32             if (a[i] < a[i + 1]) { //a[j] < a[j + 1]
33                 j = i; // store in j
34                 stay = 1; // jump out the loop
35                 counter++; // one more permutation found
36             }
37         }
38         if (j == -1) // no more a[j] < a[j + 1] found

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39     stay = 3;          // jump out the while loop
40     for (k = N - 1; k >= 0 && stay == 1; k--) {
41         /* count k from the back, the first one to find is the
42         biggest a[k] > a[j], then swap */
43         if (a[k] > a[j]) {
44             temp = a[k];
45             a[k] = a[j];
46             a[j] = temp;    // swap arrays
47             stay = 2;      // jump to the next procedure
48         }
49     }
50     if (stay != 3)      // if no j found then don't print
51         printf("permutation #d:", counter);
52     for (i = j + 1, m = N - 1; i < m && stay == 2; i++, m--) {
53         /* we want to swap from a[j + 1] to a[N - 1], let the
54         a[j + 1] and a[N - 1] swap first, then a[j + 2] and a[N - 2]
55         .... and so on, until the two arrays are the same
56         or neighboring */
57         temp = a[i];      // swap
58         a[i] = a[m];
59         a[m] = temp;
60     }
61     for (i = 0; i < N && stay != 3; i++) { // print out permutaion
62                                         permutaion // Spelling
63         printf("%2d", a[i]);
64     }
65     if (stay != 3) {      // if no j found don't print
66         printf("\n");
67     }
68     // last line
69     printf(" Total number of permutations is %d\n", counter);
70     return 0;
71     return 0;
71 }

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// Program can be wrong due to an uninit variable.

// Program logic can be simplified.

Score: 80