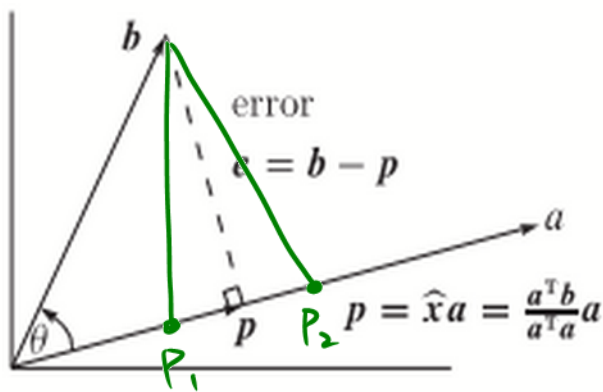


ProjectionsProjection onto a line

Q: How do we find a point \underline{p} on the line (determined by vector \underline{a}) that is closest to \underline{b} ?

\underline{p} : intersection of a line through \underline{b} that is orthogonal to \underline{a}

($\underline{p}_1, \underline{p}_2$ have longer distance)

More precisely

Think of \underline{p} as an approx. of \underline{b}
then $\underline{e} = \underline{b} - \underline{p}$ is the error vector

Since \underline{p} is along the line of \underline{a}

$$\Rightarrow \underline{p} = \hat{x} \underline{a} \quad \text{for some } \hat{x}$$

Also, $\underline{a} \perp \underline{e}$

$$\Rightarrow \underline{a}^T (\underline{b} - \underline{p}) = \underline{a}^T (\underline{b} - \hat{x} \underline{a}) = 0$$

$$\Rightarrow \underline{a}^T \underline{a} \hat{x} = \underline{a}^T \underline{b} \Rightarrow \hat{x} = \frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}}$$

Now, we have

$$\underline{P} = \hat{x} \underline{a} = \underline{a} \hat{x} = \underline{a} \frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}}$$

(doubling \underline{b} doubles \underline{P} , doubling \underline{a} does NOT affect \underline{P})

Projection matrix ($\underline{P} = \underline{P} \underline{b}$)

$$\underline{P} = \underline{a} \frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}} = \frac{\underline{a} \underline{a}^T}{\underline{a}^T \underline{a}} \underline{b} \quad (\text{For 3D})$$

a 3x3
rank-one
matrix
←
a number

(procedure: Find $\hat{x} \rightarrow \underline{P} \rightarrow P$)

Special case I: If $\underline{b} = \underline{a}$, $\hat{x} = 1$

$\Rightarrow P \underline{a} = \underline{a}$ (proj. of \underline{a} onto \underline{a} is itself)

Special case II: If $\underline{b} \perp \underline{a}$, $\underline{a}^T \underline{b} = 0$

$\Rightarrow \underline{P} = \underline{0}$

Note 1: col. space of P is spanned by \underline{a} (∵ for any \underline{b} , $P \underline{b}$ lies on the line determined by \underline{a})

Note 2: $\text{rank}(P) = 1$

Note 3: P is symmetric

$$(P^T = \frac{\underline{a} \underline{a}^T}{\underline{a}^T \underline{a}} = \frac{1}{\underline{a}^T \underline{a}} (\underline{a} \underline{a}^T)^T = \frac{\underline{a} \underline{a}^T}{\underline{a}^T \underline{a}} = P)$$

Note 4: $P^2 = P$

$$(P^2 \underline{b} = P \underline{b} \text{ or } P(P \underline{b}) = P \underline{b})$$

∴ proj. of a vector already on \underline{a} is itself)

Note 5: $I - P$ is also a projection

$$((I - P) \underline{b} = \underline{b} - \underline{p} = \underline{e} \text{ in the left nullspace of } \underline{a} \text{ ∴ } \underline{a}^T \underline{e} = 0)$$

(P : project onto one subspace

$I - P$: " " the perpendicular subspace)

Q: Why project?

$A \underline{x} = \underline{b}$ may have no sol.

∴
always in
col. space
of A

∴ unlikely that $\underline{b} \in C(A)$

If not, project \underline{b} onto $\underline{p} \in C(A)$

then solve $A \hat{\underline{x}} = \underline{p}$

Projection onto a subspace

Projection onto a plane (in \mathbb{R}^3)

If $\underline{a}_1, \underline{a}_2$ are basis of a plane

⇒ the plane is $C(A)$ ∴ $A = [\underline{a}_1 \ \underline{a}_2]$

In general, for a subspace $S \subseteq \mathbb{R}^m$

with n indep. basis $\underline{a}_1, \dots, \underline{a}_n$

\Rightarrow subspace is $C(A)$ of $A = \begin{bmatrix} \underline{a}_1 & \dots & \underline{a}_n \end{bmatrix}$
 $m \times n$

Problem: Find \underline{p} in S closest to \underline{b}

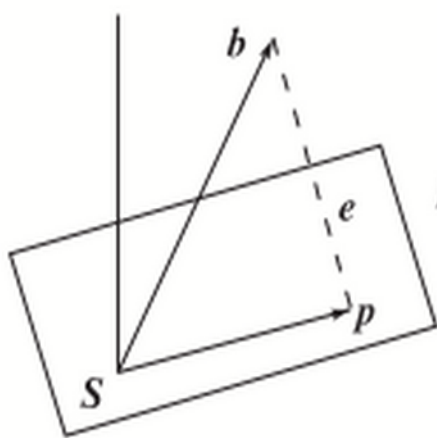
Since $\underline{p} \in C(A)$, $\underline{p} = A \hat{\underline{x}} = \hat{x}_1 \underline{a}_1 + \dots + \hat{x}_n \underline{a}_n$

(Want to find \hat{x}_i)

\underline{p} closest to \underline{b}

$\Rightarrow \underline{e} = \underline{b} - \underline{p} \perp S$

or $\underline{b} - A \hat{\underline{x}} \perp S$



$$\begin{aligned} p &= A \hat{\underline{x}} \\ &= A(A^T A)^{-1} A^T b \\ &= P b \end{aligned}$$

$\Rightarrow \underline{e} = \underline{b} - A \hat{\underline{x}}$ perpendicular with $\underline{a}_1, \dots, \underline{a}_n$

$$\Rightarrow \underline{a}_1^T (\underline{b} - A \hat{\underline{x}}) = 0$$

$$\underline{a}_2^T (\underline{b} - A \hat{\underline{x}}) = 0$$

\vdots

$$\underline{a}_n^T (\underline{b} - A \hat{\underline{x}}) = 0$$

$$\begin{bmatrix} -\underline{a}_1^T \\ \vdots \\ -\underline{a}_n^T \end{bmatrix} \begin{bmatrix} \underline{b} - A \hat{\underline{x}} \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\Rightarrow A^T (\underline{b} - A \hat{\underline{x}}) = \underline{0} \Rightarrow A^T A \hat{\underline{x}} = A^T \underline{b}$$

Find $\hat{\underline{x}}$ " \underline{e} (in left nullspace of A)

$$\hat{\underline{x}} = (A^T A)^{-1} A^T \underline{b}$$

(Q: Is $A^T A$ invertible?)

Yes, if n cols of A are lin. indep.)

(will prove this later)

Find \underline{p}

$$\underline{p} = A \hat{\underline{x}} = A \underbrace{(A^T A)^{-1} A^T}_{\text{projection matrix}} \underline{b}$$

projection matrix $P = A(A^T A)^{-1} A^T$

(Find $\hat{\underline{x}} \rightarrow \underline{p} \rightarrow P$)

Alternative derivation

1. Our subspace is $C(A)$

2. error vector $\underline{e} = \underline{b} - A \hat{\underline{x}} \perp C(A)$

3. so \underline{e} in left nullspace of A

($C(A)$ & $N(A^T)$ are orthogonal complements)

$$\Rightarrow A^T \underline{e} = A^T (\underline{b} - A \hat{\underline{x}}) = \underline{0}$$

(\underline{b} splitted into \underline{p} & \underline{e})

($\in C(A)$) ($\in N(A^T)$)

Special cases

1. $\underline{b} \perp C(A)$: $\underline{b} \in N(A^T)$ & $P \underline{b} = \underline{0}$

2. $\underline{b} \in C(A)$: $A \underline{x} = \underline{b}$ for some \underline{x}
& $P \underline{b} = \underline{b}$

Q: Can we further simplify $P = A(A^T A)^{-1} A^T$?

$$\begin{aligned} P &= A(A^T A)^{-1} A^T = A(A^{-1}(A^T)^{-1}) A^T \\ &= (A A^{-1}) ((A^T)^{-1} A^T) \\ &= I? \end{aligned}$$

Wrong! A is rectangular $\Rightarrow A$ has No inverse matrix!

Fact $P = P^T$, $P^2 = P$ (still true for general u)

distance from \underline{b} to the subspace = $\|\underline{e}\|$

Fact $A^T A$ is invertible iff A has lin. indep. cols

PJ: First, we want to show that

$A^T A$ & A have same nullspace

If \underline{x} is in $N(A)$, then $A\underline{x} = \underline{0}$

$$\Rightarrow A^T A \underline{x} = A^T(\underline{0}) = \underline{0}$$

$$\Rightarrow \underline{x} \text{ in } N(A^T A)$$

If \underline{x} in $N(A^T A)$, then $A^T A \underline{x} = \underline{0}$

$$\Rightarrow \underline{x}^T A^T A \underline{x} = \underline{x}^T \underline{0} = 0$$

$$\Rightarrow \|A \underline{x}\|^2 = 0 \Rightarrow A \underline{x} = \underline{0} \Rightarrow \underline{x} \in N(A)$$

So A & $A^T A$ have same nullspace

Now, if A has indep. col.s

then $\text{rank}(A) = n \Rightarrow N(A) = \{\underline{0}\}$

$\Rightarrow N(A^T A) = \{\underline{0}\} \Rightarrow A^T A$ is invertible

If $A^T A$ invertible, then $A^T A$ has indep.

col.s $\Rightarrow N(A^T A) = \{\underline{0}\} \Rightarrow N(A) = \{\underline{0}\}$

$\Rightarrow A$ has indep. col.s

Ex 3: (on p. 211, textbook)

If $A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix}$, $\underline{b} = \begin{bmatrix} 6 \\ 0 \\ 0 \end{bmatrix}$, find $\hat{\underline{x}}$, \underline{P}

Normal eqn:

$$A^T A \hat{\underline{x}} = A^T \underline{b}$$

$$\Rightarrow \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \underline{x} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 6 \\ 0 \\ 0 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 3 & 3 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} \hat{x}_1 \\ \hat{x}_2 \end{bmatrix} = \begin{bmatrix} 6 \\ 0 \end{bmatrix} \Rightarrow \hat{\underline{x}} = \begin{bmatrix} 5 \\ -3 \end{bmatrix}$$

$$\underline{P} = A \hat{\underline{x}} = 5 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - 3 \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 2 \\ -1 \end{bmatrix}$$

$$\underline{e} = \underline{b} - \underline{p} = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \text{ (indeed } \perp \text{ both cols. of } A \text{)}$$

To find \underline{p} for every \underline{b} , we need P

$$P = A(A^T A)^{-1} A^T$$

$$(A^T A)^{-1} = \frac{1}{6} \begin{bmatrix} 5 & -3 \\ -3 & 3 \end{bmatrix} \Rightarrow P = \frac{1}{6} \begin{bmatrix} 5 & 2 & -1 \\ 2 & 2 & 2 \\ -1 & 2 & 5 \end{bmatrix}$$

$$\text{(chk: } P\underline{b} = \underline{p} \text{ \& } P^2 = P, P^T = P \text{)}$$