

Space of vectors

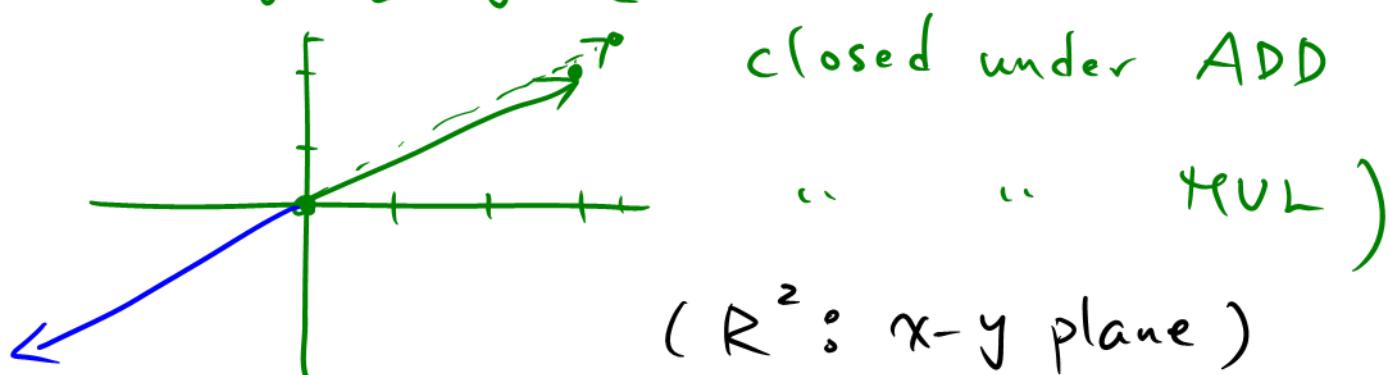
Def A vector space is a collection of vectors which is closed under lin. combinations

(For any \underline{u} & \underline{w} in the space,
 $c\underline{u} + d\underline{w}$ is also in the space, c, d
are any real numbers)

Ex:

\mathbb{R}^2 : All 2-D real vectors

$$\left(\begin{bmatrix} 3 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \begin{bmatrix} \pi \\ e \end{bmatrix} \right)$$



More generally,

Def The space \mathbb{R}^n consists of all col. vectors \underline{u} with n real components
(for complex components, we have \mathbb{C}^n)

ADD & MUL need to follow 8 rules:

(1) $\underline{x} + \underline{y} = \underline{y} + \underline{x}$

(2) $\underline{x} + (\underline{y} + \underline{z}) = (\underline{x} + \underline{y}) + \underline{z}$

(3) \exists a unique zero vector $\underline{0}$ s.t.

$$\underline{x} + \underline{0} = \underline{x} \quad \forall \underline{x}$$

(4) For each \underline{x} , \exists unique $-\underline{x}$ s.t.

$$\underline{x} + (-\underline{x}) = \underline{0}$$

(5) $1 \cdot \underline{x} = \underline{x}$

(6) $(c_1, c_2) \underline{x} = c_1 (c_2 \underline{x})$

(7) $c(\underline{x} + \underline{y}) = c\underline{x} + c\underline{y}$

(8) $(c_1 + c_2) \underline{x} = c_1 \underline{x} + c_2 \underline{x}$

Ex: If we define $\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \end{bmatrix}$

with usual mul. $c \underline{x} = \begin{bmatrix} cx_1 \\ cx_2 \end{bmatrix}$

Do we still satisfy the 8 rules?

No! $\underline{x} + \underline{y} \neq \underline{y} + \underline{x}$

$$\underline{x} + (\underline{y} + \underline{z}) \neq (\underline{x} + \underline{y}) + \underline{z}$$

$$(c_1 + c_2) \underline{x} \neq c_1 \underline{x} + c_2 \underline{x}$$

Other examples of vector spaces:

M: vector space of all real 2×2 matrices

F: " " " " " " focus $f(x)$

Z: " " " that consists only of
a zero vector

(we can ADD, MUL, still in vector
space)

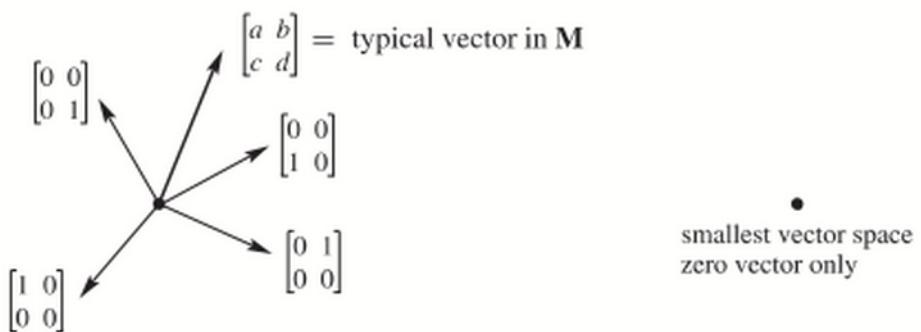


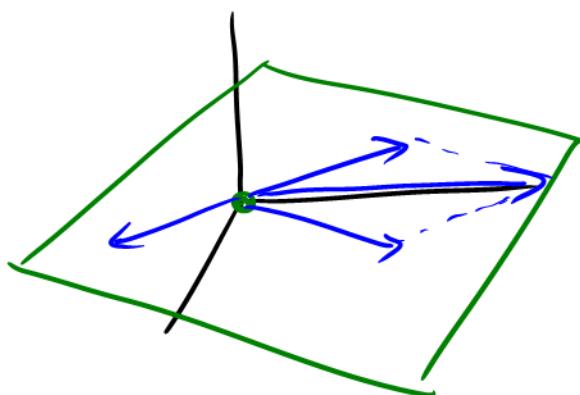
Figure 18: "Four-dimensional" matrix space M. The "zero-dimensional" space Z.

Subspaces

vector space inside a vector space

Ex: subspaces of \mathbb{R}^3

A plane through origin



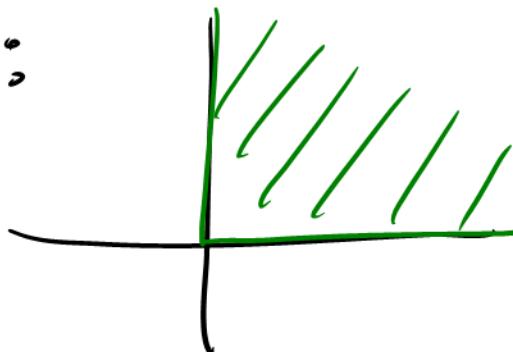
A line through origin

Def A subspace \subset a vector space
 is a set of vectors (including $\underline{0}$) that
 satisfies: $\forall \underline{u}, \underline{w}$ in the subspace & scalar
 (i) $\underline{u} + \underline{w}$ is in the subspace
 (ii) $c\underline{u} = \underline{0}$...
 (closed under all lin-comb.)
 (ADD & MUL follows from the host
 space \Rightarrow 8 rules are satisfied
 only need to worry about lin.comb.)

Fact Every subspace contains $\underline{0}$
 (follows from (ii) with $c=0$)

Not a subspace

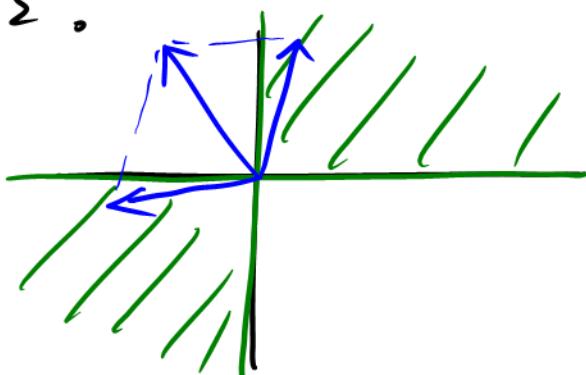
Ex 1:



quarter-plane

- (i) ok
- (ii) x

Ex 2:



- (i) x
- (ii) ok

Fact A subspace containing \underline{u} & \underline{w} must contain all lin. comb. $c\underline{u} + d\underline{w}$
(smallest subspace containing)

Recall: P (Any plane through \underline{o}) \underline{u} & \underline{w}
L (Any line through \underline{o}) ^{is the} set of
are subspaces in \mathbb{R}^3 all comb. of
 \underline{u} & \underline{w})

Q: Is $P \cup L$ a subspace?

No! (i) fails

Q: Is $P \cap L$ a subspace?

Yes!

In general, for any subspaces S & T

$S \cap T$ is also a subspace

(If $\underline{u}, \underline{w}$ in $S \cap T$, $\underline{u} + \underline{w}$ in S

$\underline{u} + \underline{w}$ in T $\Rightarrow \underline{u} + \underline{w}$ in $S \cap T$, similarly

for $c\underline{u}$)

Column space of A (Important subspace)

Def The col. space of A is the vector space made up of all possible lin. comb. of cols of A (notation: $C(A)$)

Solving $A\underline{x} = \underline{b}$

Q: Given a matrix A , for what vector \underline{b} does $A\underline{x} = \underline{b}$ have a sol?

Ex:

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix}$$

(row picture)

(4 eqns. 3 unknowns $\Rightarrow A\underline{x} = \underline{b}$ does not have a sol. for every choice of \underline{b} \Rightarrow only for some \underline{b})

Q: What are those \underline{b} ?

\underline{b} must be a lin. comb. of col.s

(col. picture) $\Leftrightarrow \underline{b} \in C(A)$

(Another perspective: only 3 col. vectors cannot fill the entire 4D space \Rightarrow some \underline{b} cannot be expressed as lin. comb. of col.s of A)

Fact The system $A\underline{x} = \underline{b}$ is solvable

iff \underline{b} is in the col. space of A

When $\underline{b} \in C(A)$, \underline{b} is a lin. comb. of col.s of A

i.e., $\underline{b} = \sum_{i=1}^n x_i \underline{a_i}$ for some x_1, \dots, x_n

the comb. give you sol. to

$$A \underline{x} = \underline{b}$$

Back to Ex:

$$A = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 1 & 3 \\ 3 & 1 & 4 \\ 4 & 1 & 5 \end{bmatrix}$$

Q: What can we say about $C(A)$?

col. vectors lin dependent or indep.?

or Does each col. contribute sth. new to
the subspace?

(col. 3 = col. 1 + col. 2 (lin. dependent))

($C(A)$ is 2D subspace of \mathbb{R}^4)

In general,

$A_{m \times n}$: n cols, each with m dim.

$\Rightarrow C(A)$ is a subspace of \mathbb{R}^m (not \mathbb{R}^n)

Q: Is $C(A)$ really a subspace?

Yes! If $\underline{b}, \underline{b}' \in C(A)$, $\underline{b}, \underline{b}'$ are comb.

of cols of $A \Rightarrow \underline{b} + \underline{b}'$ still comb. of

cols of $A \Rightarrow c\underline{b}$ still comb. of cols
of A

$$(\text{or } A\underline{x} = \underline{b}, A\underline{x}' = \underline{b}' \Rightarrow A(\underline{x} + \underline{x}') = \underline{b} + \underline{b}' \\ A((\underline{x})) = (\underline{b}))$$

Recall: all comb. of $\underline{u}, \underline{w}$ is the smallest subspace containing $\underline{u}, \underline{w}$

Notation: for a vector space V

S = set of vectors in V

SS = all comb. of vectors in S

(span of S : smallest subspace containing S)

Note:

The smallest possible col. space $A = \underline{0}$
(only contain $\underline{0}$)

The largest " " " " R^m
(Ex: $((I))$ or any nonsingular $m \times m$ matrix)

(We can use elimination to solve it)

(This is more general than Ch. 1.
Now, we allow singular matrices & rectangular matrices of any shape)