

# Assignment 3a

Due by October 24, 2019

This project is to implement image convolution with different kernels. The convolution of the function  $f$  with a *kernel*  $w$  is defined as

$$g(x, y) = (w * f)(x, y) = \sum_{s=-a}^a \sum_{t=-b}^b w(s, t) f(x - s, y - t) \quad (1)$$

Let  $f(x, y)$ ,  $0 \leq x \leq m$ ,  $0 \leq y \leq n$  be a gray image and  $w_1(s, t)$ ,  $w_2(s, t)$ ,  $w_3(s, t)$ ,  $-1 \leq s, t \leq 1$  be three  $3 \times 3$  kernels defined as follows.

$$w_1 = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix}, \quad w_2 = \begin{bmatrix} 1 & 0 & 1 \\ 0 & -4 & 0 \\ 1 & 0 & 1 \end{bmatrix}, \quad w_3 = \begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

Do image convolution with the above three kernels on images described below.

- (a) 480×480 arrayR.raw (a microarray image)
- (b) 480×640 gelm1.raw (an electrophoresis gel image)
- (c) 512×512 mandrill.raw
- (d) 512×512 peppers.raw

Report each image associated with the results of 3 convolution results by slightly and uniformly rescaled the results.

You have to turn in image displays together with part of source codes, for example, C/C++, Matlab, Java, Python, and etc.